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1   Component-based development of Web-enabled eHome services
    Michael Kirchhof, Sebastian Linz
    September 2005 Personal and Ubiquitous Computing. Volume 9 Issue 5
    Publisher: Springer-Verlag
    Full text available: 📄 pdf(393.63 KB) Additional Information: full citation, abstract

    In this paper we will take a look at the inside of connected homes, which
    build up complex IT systems. The building blocks of such systems are
    electronic devices, networks, and *services*, which empower the user to
    interact with his environment. ...

    Keywords: Component-based development, OSGi, PowerArchitecture,
    Software engineering, eHome

2   Supporting service discovery, querying and interaction in ubiquitous
    computing environments
    Adrian Friday, Nigel Davies, Elaine Catterall
    May 2001 MobiDe '01: Proceedings of the 2nd ACM international workshop
              on Data engineering for wireless and mobile access
    Publisher: ACM
    Full text available: 📄 pdf(60.52 KB) Additional Information: full citation, abstract, references,
                                                                  cited by, index terms

    Future computing environments will consist of a wide range of network
    based appliances, applications and services interconnected using both
    wired and wireless networks. In order to encourage the development of
    applications in such environments and remove ...

    Keywords: Mobile and ubiquitous computing, middleware, service
    discovery, service interaction

3   On the use of mobile tools in everyday life
    Jason Pascoe, Kirsten Thomson
    November 2007 OZCHI '07: Proceedings of the 2007 conference of the
              Computer-human interaction special interest group (CHISIG)
              of Australia on Computer-human interaction: design:
              activities, artifacts and environments
    Publisher: ACM
    Full text available: 📄 pdf(113.28 KB) Additional Information: full citation, abstract,
                                                                  references, index terms

    This paper explores how mobile tools are used in everyday life and
    investigates the issues surrounding their usage, or indeed, their *lack* of

usage. Personal computers support us in a wide range of our desk-bound activities, but there is still ...

Keywords: Smartwatch, barriers-to-use, context-aware, diary study, mobile, mobility, pervasive, ubicomp, ubiquitous computing, usability, user centred design, user study, wearable, wrist-worn

4   Networked appliances in home entertainment
Madjid Merabti
December 2006 CyberGames '06: Proceedings of the 2006 international conference on Game research and development
Publisher: Murdoch University

Full text available: pdf(577.30 KB)   Additional Information: full citation, abstract, references, index terms

In recent years, advances in multimedia applications, services and intelligent networked appliances have been making ubiquitous home environments a reality. As broadband becomes part of our household infrastructure, in the same way we receive water, ...

Keywords: dynamic service composition, home networking, interoperability, multimedia services, networked appliances, service descriptions, ubiquitous computing

5   A call for the home media network
Gordon Bell, Jim Gemmell
July 2002 Communications of the ACM,   Volume 45 Issue 7
Publisher: ACM

Additional Information: full citation, abstract, references, cited by, index terms

Full text available: pdf(263.51 KB)   html(26.70 KB)

"The best way to predict the future is to invent it."---Alan Kay "..or at least posit a vision for others to build."---The authors

6   Computer graphics in Germany
Alain Chesnais, Jose Encarnação, Dietmar Saupe, Marc Alexa
August 2001 ACM SIGGRAPH Computer Graphics,   Volume 35 Issue 3
Publisher: ACM
Full text available: pdf(1.21 MB) Additional Information: full citation, references

7   Designing the world as your palette
Kimiko Ryokai, Stefan Marti, Hiroshi Ishii
April 2005 CHI '05: CHI '05 extended abstracts on Human factors in computing systems
Publisher: ACM

Full text available: pdf(751.95 KB)   Additional Information: full citation, abstract, references, index terms

"The World as your Palette" is our ongoing effort to design and develop tools to allow artists to create visual art projects with elements (specifically, the color, texture, and moving patterns) extracted directly from their personal objects and their ...

Keywords: children, drawing, human-centered design, interaction design, storytelling, tangible user interfaces, usability research, user experience, user interface design, user research, user-centered design, visual design

8   Supporting service discovery, querying and interaction in ubiquitous computing environments
Adrian Friday, Nigel Davies, Nat Wallbank, Elaine Catterall, Stephen Pink
November 2004 Wireless Networks.   Volume 10 Issue 6
Publisher: Kluwer Academic Publishers

Additional Information: full citation, abstract, references, cited by, index terms

Full text available: pdf(209.21 KB)

In this paper, we contend that ubiquitous computing environments will be highly heterogeneous, service rich domains. Moreover, future applications will consequently be required to interact with multiple, specialised service location and interaction protocols ...

Keywords: distributed systems, middleware, mobile and ubiquitous computing, service discovery, service interaction

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